

Computational Structures in Data Science

Lecture 2: Abstraction and Functions



Announcements

- Join the EECS 101 and DATA 001 Ed Discussions!
 - <https://eecs.link/join-ed>
 - <https://eecs.link/data-ed>
- Hopefully not needed! *Please*, report any concerns about class / campus climate to the department. *You* are welcome here!
- <https://eecs.link/climate>

Announcements – Waitlist and Exams

- We are working to expand the course.
 - Usually 10-15% people get off the waitlist.
 - This year it keeps growing. ☹️
 - **Keep up with the class!**
- Section Signups Released Yesterday
 - Please sign up and attend a regular section
 - Megasection: Useful if you want a little less interactivity.
 - We will track attendance, but not for a grade!
- Exams (reminder):
 - Midterm: Tue October 10
 - Final: Thu Dec 14

Links

- Q&A Thread: <https://go.c88c.org/qa2>
- Self-Check: <https://go.c88c.org/2>
- Website Google Calendar: <https://c88c.org/fa23/weekly-schedule.html>

Computational Structures in Data Science

Abstraction



Abstraction

- Detail removal
“The act of leaving out of consideration one or more properties of a complex object so as to attend to others.”
- Generalization
“The process of formulating general concepts by abstracting common properties of instances”
- Technical terms: Compression, Quantization, Clustering, Unsupervised Learning



Henri Matisse "Naked Blue IV"

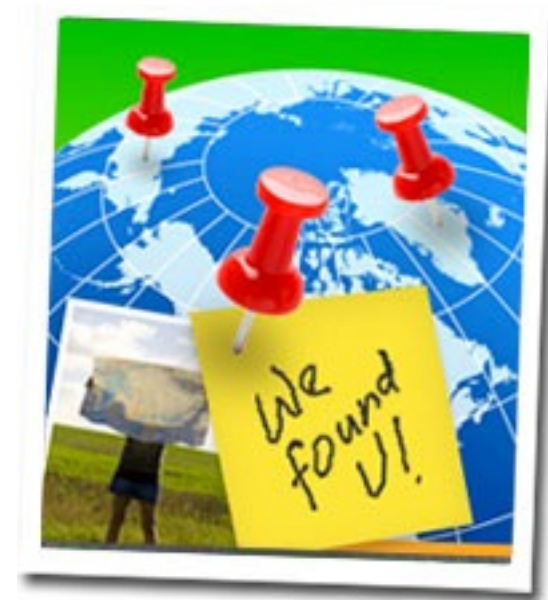
Experiment



Where are you from?

Possible Answers:

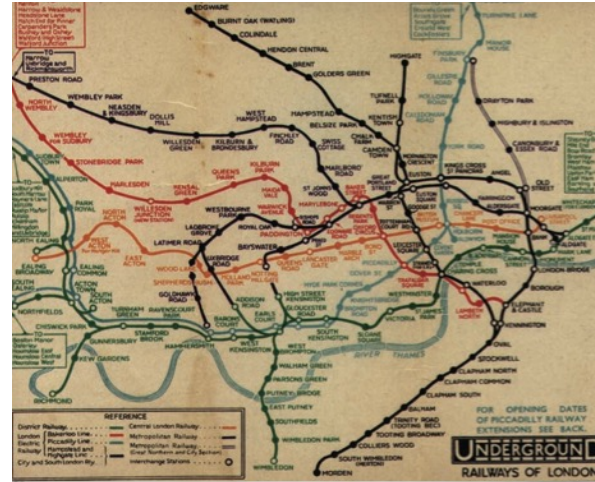
- Planet Earth
- Europe
- California
- The Bay Area
- San Mateo
- 1947 Center Street, Berkeley, CA
- 37.8693° N, 122.2696° W



All correct but different levels of abstraction!

Detail Removal (in Data Science)

- You'll want to look at only the interesting data, leave out the details, zoom in/out...
- Abstraction is the idea that you focus on the essence, the cleanest way to map the messy real world to one you can build
- Experts are often brought in to know what to remove and what to keep!



The London Underground 1928 Map & the 1933 map by Harry Beck.

The Power of Abstraction, Everywhere!

- Examples:
 - Math Functions (e.g., $\sin x$)
 - Hiring contractors
 - Application Programming Interfaces (APIs)
 - Technology (e.g., cars)
- Amazing things are built when these layer
 - And the abstraction layers are getting deeper by the day!

*We only need to worry about the interface, or specification, or contract
NOT how (or by whom) it's built*

Above the abstraction line

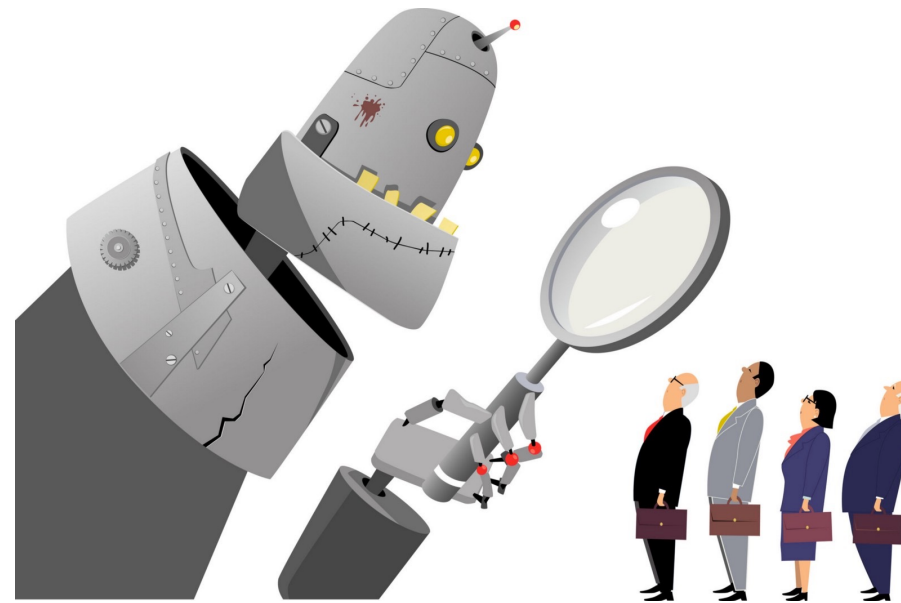
Abstraction Barrier (Interface)
(the interface, or specification, or contract)

Below the abstraction line

This is where / how / when / by whom it is actually built, which is done according to the interface, specification, or contract.

Abstraction: Pitfalls

- Abstraction is not universal without loss of information (mathematically provable). This means, in the end, the complexity can only be “moved around”
- Abstraction makes us forget how things actually work and can therefore hide bias. Example: AI and hiring decisions.
- Abstractions can formalize a design or pattern. When something doesn't follow that pattern—perhaps a new use



Data or Code? Abstraction → Take CS61C

Human-readable code (programming language)

```
def add5(x):  
    return x+5  
  
def dotwrite(ast):  
    nodename = getNodeName()  
    label=symbol.sym_name.get(int(ast[0]),ast[0])  
    print ' %s [label="%s' % (nodename, label),  
    if isinstance(ast[1], str):  
        if ast[1].strip():  
            print '= %s";' % ast[1]  
        else:  
            print ''  
    else:  
        print '';  
        children = []  
        for n, child in enumerate(ast[1:]):  
            children.append(dotwrite(child))  
        print ' %s -> {' % nodename,  
        for name in children:  
            print '%s' % name,
```

Machine-executable instructions (byte code)

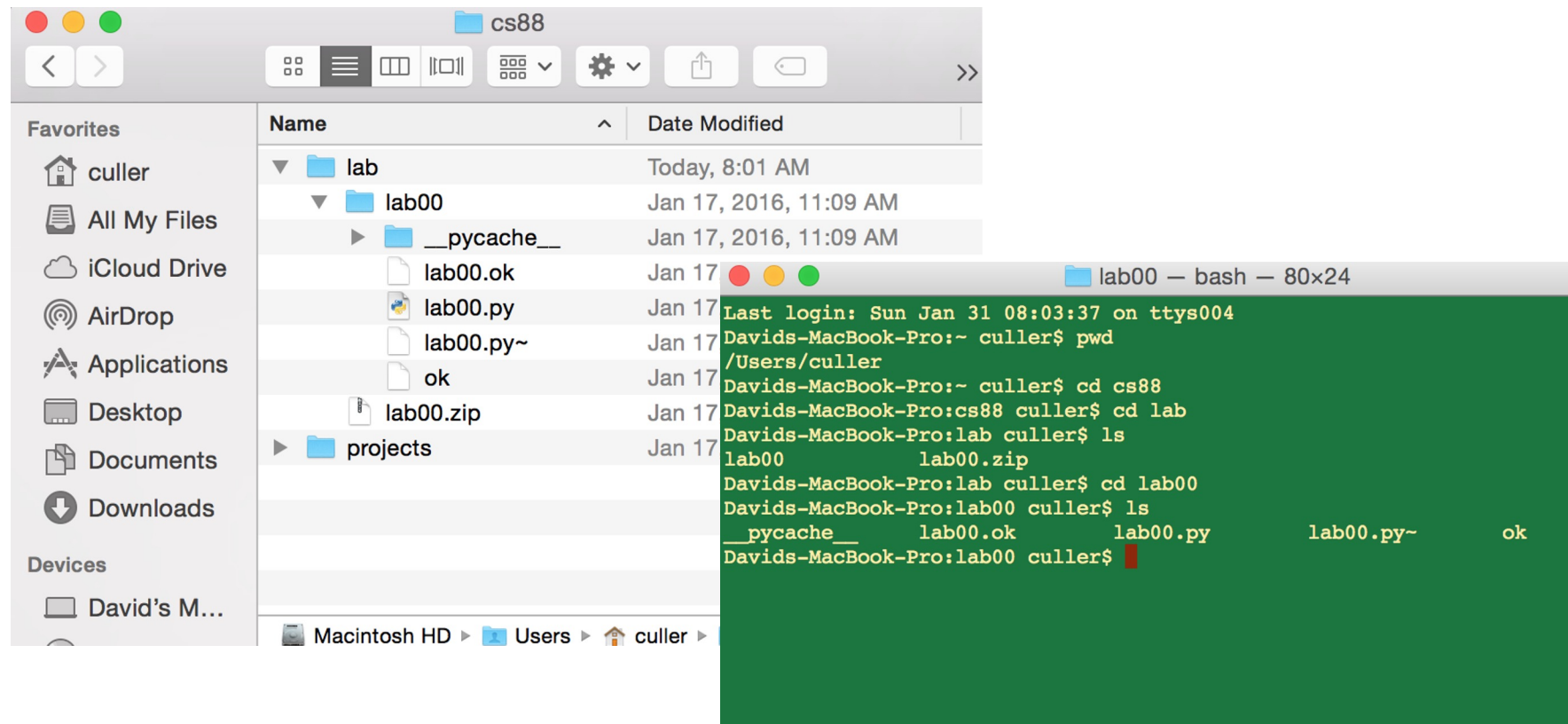
```
0111001111000100110110000100011101000100111111011000111  
101110110000001111111011110011000011111111111110111110  
1111111111001111010001101010011000111000100101111001000  
1111000110101011001111011011110010011110111111111111111  
110011111110011000000000110111110100101100111111101111  
1111111000001100011100011110011100000001101011111110  
00001110100111001001111101111000011111001100110001011  
10011110000110001100110101111001111100010111010111111  
10010011111111001110111100011111000110111110001111110  
110111101110101111011100111111100111111001111000100111  
1111000100101111000110001111100011111111111111111110111  
11011111111000011100000101111001111111000000111001100  
101000001110011111101111111111110000000110001000011000  
1110011101101110111111110010111110111011110000001111111  
1100110011000100001000111111110001111100100000100001000  
000011111101110010011100001111110111111111111111000100111  
1000011001100101110010001100010011011111000011000111111  
001110011111001111110011110011100110110111111110010111111  
111001111111011110001001111111101111111001111111110000  
010110110111011011111111101001101010101011111111101000010
```



Compiler or Interpreter

Here: Python

Computers Are Built On Abstractions



- Big Idea: Layers of Abstraction
 - The *GUI* look and feel is built out of files, directories, system code, etc.

Review:

- Abstraction:
 - Detail Removal or Generalizations
- Code:
 - Is an abstraction!

Computer Science is the study (and building) of abstractions

Computational Structures in Data Science

Python: Simple Statements



Learning Objectives

- Evaluate Python Expressions
- Call Functions in Python
- Assign data to Variables

Let's talk Python

- **Expression** `3.1 * 2.6`
- **Call expression** `max(0, x)`
- Variables `my_name`
- Assignment Statement `my_name = <expression>`
- **Define Statement:** `def function_name(<arguments>):`
- Control Statements: `if ...`
`for ...`
`while ...`
- Comments `# Text after the # is ignored.`

Boolean Expressions

- **Booleans** are Yes/No values.
 - In Python: True and False
- >, <, ==, !=, >=, <=, and, or
 - Note the the *"double equals"*
- These expressions all return only True or False.
- `3 < 5` # returns True
 - You can write `3 < 5 == True` – but this is redundant.
- We'll keep practicing over time

Python Statements and Expressions

- A *statement* is any particular piece of code
- In an *expression* we care about the return value

```
print('Welcome to C88C!')
```

```
course = 'C88C'
```

```
print('Welcome to ' + course + '!')
```

```
8 * 11
```

```
8 + 80
```

```
max(88, 61)
```

```
len('Berkeley')
```

Live Coding Demo

- Open Terminal on the Mac
- Type `python3`
 - We are now in the "interpreter" and can type code.
- Python runs each line of code as we type it.
 - After each line, we see a result. This happens *only* in the interpreter.
- It's a very useful calculator.
- We can also run files!
- `python3 -i 02-Functions.py`
 - `-i` : This means open the interpreter after running the file. It's optional
- `python3 ok ...`
 - This runs the file "ok" which is included with each lab / homework.

Computational Structures in Data Science

Python: Function Definitions

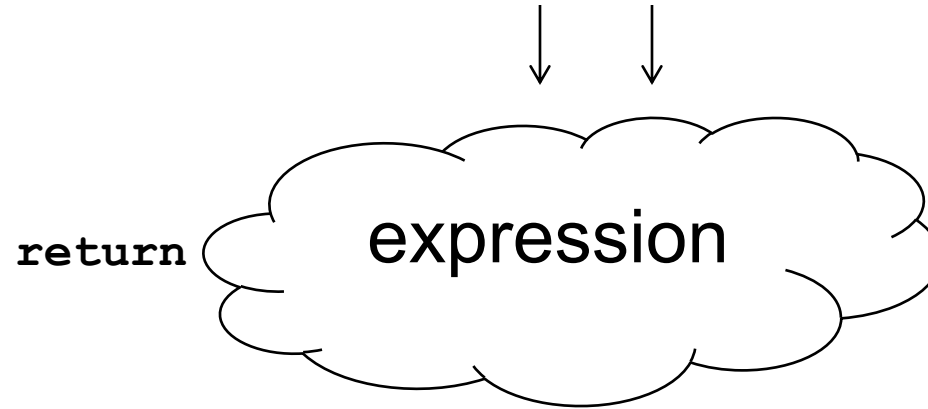


Learning Objectives

- Create your own functions.
- Use if and else to control the flow of code.

Defining Functions

def <function name> (<argument list>) :



- Abstracts an expression or set of statements to apply to lots of instances of the problem
- A function should *do one thing well*

Functions in Python

- We "define" them with `def`
- We typically name them using underscores ("Snake case")
- The first line ends in a `:`
- The body is indented by 4 spaces
- Arguments (parameters) create 'names' that exist only in our function
- Most functions will return a value, but some do not.

```
def greet(name):  
    print("Hello, " + name)
```


Functions: Example

Let's write a simple function which returns 8 more than the number.

We will *call* this function by writing `add_8(80)`.

Inside, the name `num` will become the value 80.

```
def add_8(num):  
    """add 8 to the input num  
>>> add_8(80)  
88  
"""  
    return 8 + num
```

Functions: Example

```
>>> y = 5
```

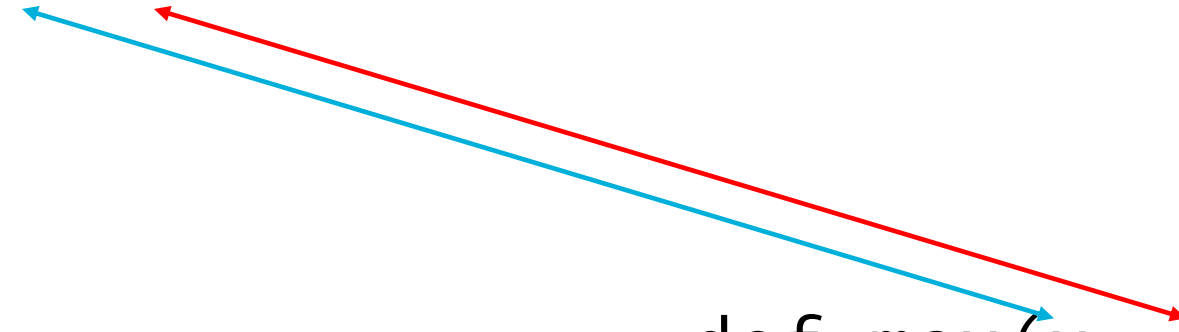
```
>>> x = 3
```

```
>>> z = max(3, 5) * 10
```

```
>>> z
```

```
50
```

```
def max(x, y):  
    if x > y:  
        return x  
    else:  
        return y
```

A diagram consisting of two arrows. A red arrow originates from the 'max' function call in the line 'z = max(3, 5) * 10' and points to the 'def max(x, y):' line. A blue arrow originates from the 'z' variable in the line '>>> z' and points to the 'return x' line of the function definition.

How to Write a Good Function

- Give a descriptive name
 - Function names should be lowercase. If necessary, separate words by underscores to improve readability. Names are extremely suggestive!
- Chose meaningful parameter names
 - Again, names are extremely suggestive.
- Write the docstring to explain *what* it does
 - What does the function return? What are corner cases for parameters? [Python Style Guide "PEP 8"](#)
- Write *doctest* to show what it should do
 - Before you write the implementation.

Live Coding Demo

Computational Structures in Data Science

Functions and Environments



Functions: Calling and Returning Results

Python Tutor

```
def max(x, y):  
    return x if x > y else y
```

```
x = 3
```

```
y = 4 + max(17, x + 6) * 0.1
```

```
z = x / y
```

Computational Structures in Data Science

Iteration With While Loops



Learning Objectives

- Write functions that call functions
- Learn How to use while loops.

while Statement – Iteration Control

- Repeat a block of statements until a predicate expression is satisfied

```
<initialization statements>
```

```
while <predicate expression> :
```

```
    <body statements>
```

```
<rest of the program>
```