

Efficiency

Announcements

Objects Review

Email

```
class Server:
```

```
    """An email server.
```

```
>>> a, b = Client('John'), Client('Jack')
```

```
>>> s = Server([a, b])
```

```
>>> s.send(Email('Hi', 'John', 'Jack'))
```

```
>>> b.inbox[0].msg
```

```
'Hi'
```

```
"""
```

```
def __init__(self, clients):
```

```
    self.clients = {c.name: c for c in clients}
```

Server

dict

Client

list

append an email to the inbox of the client it is addressed to.""""

```
self.clients[email.recipient_name].inbox.append(email)
```

```
class Email:
```

```
def __init__(self, msg, sender, recipient_name):
```

```
    self.msg = msg
```

```
    self.sender = sender
```

```
    self.recipient_name = recipient_name
```

```
class Client:
```

```
def __init__(self, name):
```

```
    self.inbox = []
```

```
    self.name = name
```

A **Server** can send an **Email** to a **Client**.

To do this, it appends the **Email** to that **Client's inbox** (a list).

To find the right **Client**, a **Server** has a dictionary called **clients** from the **name** of the **Client** (a str) to the **Client** instance.

Tree Practice

Example: Count Twins

Implement `twins`, which takes a Tree `t`. It return the number of pairs of sibling nodes whose labels are equal.

```
def twins(t):
```

```
    """Count the pairs of sibling nodes with equal labels.
```

```
>>> t1 = Tree(3, [Tree(4, [Tree(5), Tree(6)]), Tree(4, [Tree(5), Tree(5)])])
```

```
>>> twins(t1) # 4 and 5
```

```
2
```

```
>>> twins(Tree(1, [Tree(1, [Tree(2)]), Tree(2, [Tree(2)])]))
```

```
0
```

```
>>> twins(Tree(8, [t1, t1, t1])) # 3 pairs of twins at the top, plus 2 in each branch
```

```
9
```

```
"""
```

```
    count = 0
```

```
    n = len(t.branches)
```

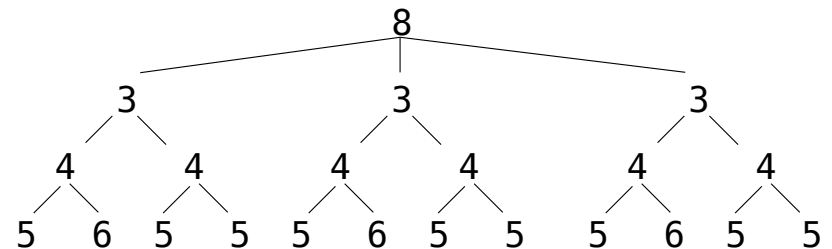
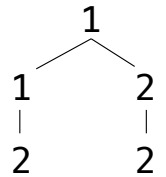
```
    for i in range(n-1):
```

```
        for j in range(i+1, n):
```

```
            if t.branches[i].label == t.branches[j].label:
```

```
                count += 1
```

```
    return count + sum([twins(b) for b in t.branches])
```

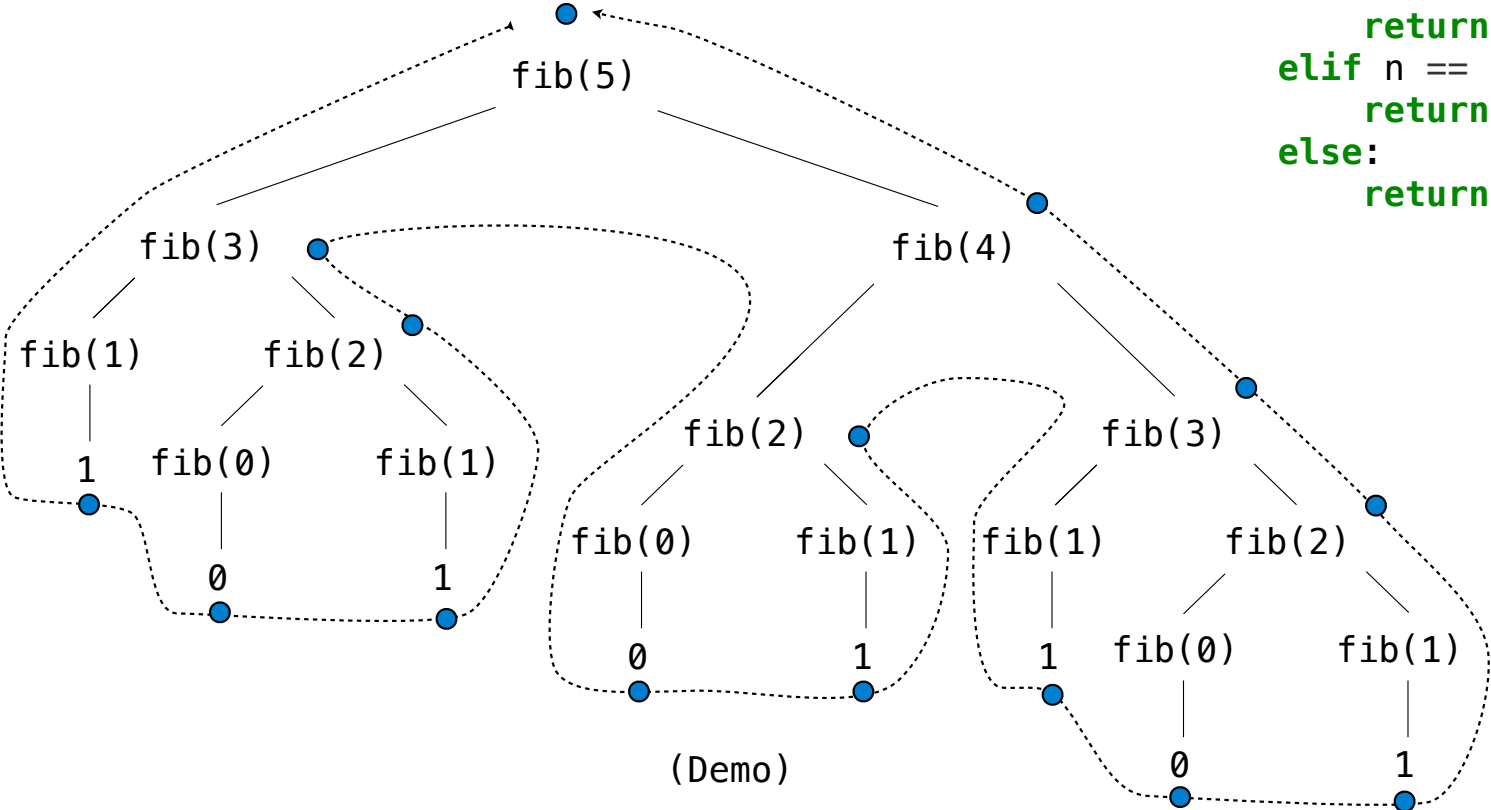


Measuring Efficiency

Recursive Computation of the Fibonacci Sequence

Our first example of tree recursion:

```
def fib(n):  
    if n == 0:  
        return 0  
    elif n == 1:  
        return 1  
    else:  
        return fib(n-2) + fib(n-1)
```



Memoization

Memoization

Idea: Remember the results that have been computed before

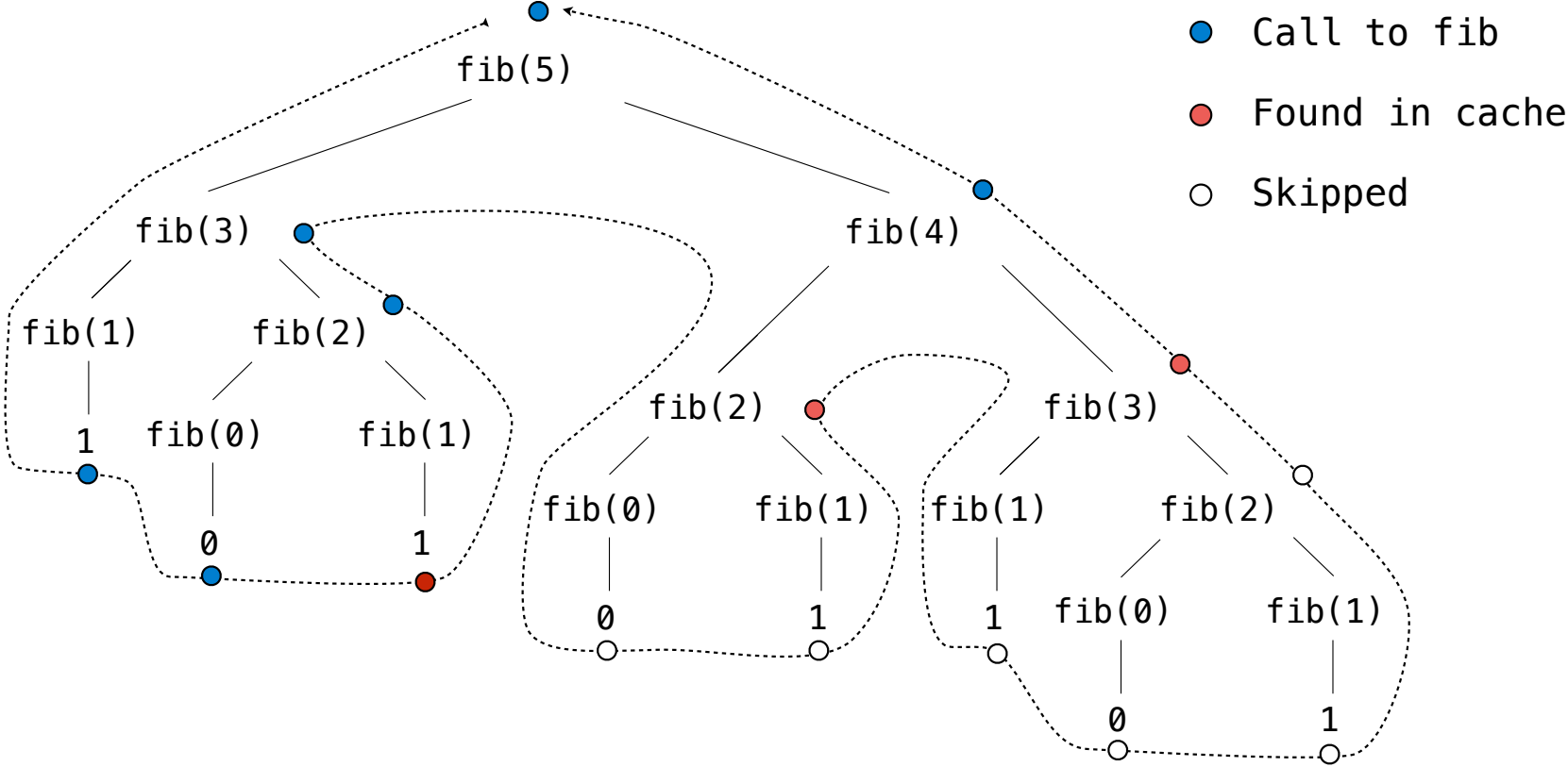
```
def memo(f):  
    cache = {}  
    def memoized(n):  
        if n not in cache:  
            cache[n] = f(n)  
        return cache[n]  
    return memoized
```

Keys are arguments that map to return values

Same behavior as f, if f is a pure function

(Demo)

Memoized Tree Recursion



Orders of Growth

Common Orders of Growth

Exponential growth. E.g., recursive `fib`

Incrementing n multiplies *time* by a constant

Quadratic growth.

Incrementing n increases *time* by n times a constant

Linear growth.

Incrementing n increases *time* by a constant

Logarithmic growth.

Doubling n only increments *time* by a constant

Constant growth. Increasing n doesn't affect time

Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

Incrementing n multiplies *time* by a constant

Quadratic growth.

Incrementing n increases *time* by n times a constant

Linear growth.

Incrementing n increases *time* by a constant

Logarithmic growth.

Doubling n only increments *time* by a constant

Constant growth. Increasing n doesn't affect time

```
def search_sorted(s, v):
    """Return whether v is in the sorted list s.

    >>> evens = [2*x for x in range(50)]
    >>> search_sorted(evens, 22)
    True
    >>> search_sorted(evens, 23)
    False
    """
    if len(s) == 0:
        return False
    center = len(s) // 2
    if s[center] == v:
        return True
    if s[center] > v:
        rest = s[:center]
    else:
        rest = s[center + 1:]
    return search_sorted(rest, v)
```

Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

Incrementing n multiplies *time* by a constant

Quadratic growth.

Incrementing n increases *time* by n times a constant

Linear growth.

Incrementing n increases *time* by a constant

Logarithmic growth.

Doubling n only increments *time* by a constant

Constant growth. Increasing n doesn't affect time

```
def near_pairs(s):
    """Return the length of the longest contiguous
    sequence of repeated elements in s.
    >>> near_pairs([3, 5, 2, 2, 4, 4, 4, 2, 2])
    3
    """
    count, max_count, last = 0, 0, None
    for i in range(len(s)):
        if count == 0 or s[i] == last:
            count += 1
            max_count = max(count, max_count)
        else:
            count = 1
            last = s[i]
    return max_count

def max_sum(s):
    """Return the largest sum of a contiguous
    subsequence of s.
    >>> max_sum([3, 5, -12, 2, -4, 4, -1, 4, 2, 2])
    11
    """
    largest = 0
    for i in range(len(s)):
        total = 0
        for j in range(i, len(s)):
            total += s[j]
            largest = max(largest, total)
    return largest
```

Spring 2023 Midterm 2 Question 3(a) Part (iii)

Definition. A *prefix sum* of a sequence of numbers is the sum of the first n elements for some positive length n .

(1 pt) What is the order of growth of the time to run `prefix(s)` in terms of the length of `s`? Assume `append` takes one step (constant time) for any arguments.

```
def prefix(s):  
    "Return a list of all prefix sums of list s."  
    t = 0  
    result = []  
    for x in s:  
        t = t + x  
        result.append(t)  
    return result
```