

Final Examples

Announcements

Joins Practice

Discussion Question

What's the maximum difference between leg count for two animals with the same weight?

Approach #1: Consider all pairs of animals.

```
SELECT MAX(a.legs - b.legs) AS difference
FROM animals AS a, animals AS b
WHERE a.weight = b.weight;
```

Approach #2: Group by weight.

```
SELECT MAX(legs) - MIN(legs) AS difference
FROM animals
GROUP BY weight
ORDER BY difference DESC
LIMIT 1;
```

animals:

kind	legs	weight
dog	4	20
cat	4	10
ferret	4	10
parrot	2	6
penguin	2	10
t-rex	2	12000

difference
2

Discussion Question

What are all the kinds of animals that have the maximal number of legs?

```
sqlite> SELECT * FROM animals WHERE legs = MAX(legs);  
Parse error: misuse of aggregate function MAX()
```

Approach #1: Give the maximum number of legs a name.

```
CREATE TABLE m AS SELECT MAX(legs) AS max_legs FROM animals;  
SELECT kind FROM animals, m WHERE legs = max_legs;
```

Approach #2: For each kind of animal, compare its legs to the maximum legs by grouping.

```
SELECT a.kind FROM animals AS a, animals AS b GROUP BY a.kind HAVING a.legs = MAX(b.legs);
```

animals:

kind	legs	weight
dog	4	20
cat	4	10
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Implementing Functions

Implementing a Function

```
def remove(n, digit):
    """Return all digits of non-negative N
    that are not equal to IT, for some
    digit less than 10.

    >>> remove(231, 3)
    21
    >>> remove(243132, 2)
    4313
    """
    kept, digits = 0, 0
    while n > 0:
        n, last = n // 10, n % 10
        if last != digit:
            kept = 10*kept + last*10**digits
            digits = digits + 1
    return kept
```

231

3 4

1 1

+ 20 + 30

+ 200

21 231

21 231

1

2

Read the description

Verify the examples & pick a simple one

Read the template

Annotate names with values from your chosen example

Write code to compute the result

Did you really return the right thing?

Check your solution with the other examples

kept= 0, last=1
 kept= 1, last=3
 kept=31, last=2
 kept=51

A Slight Variant of Fall 2022 Midterm 1 3(b)

Implement `nearest_prime`, which takes an integer `n` above 5. It returns the nearest prime number to `n`. If two prime numbers are equally close to `n`, return the larger one. Assume `is_prime(n)` is implemented already.

```
def nearest_prime(n): Example: n is 21
    """Return the nearest prime number to n.
    In a tie, return the larger one.
```

```
>>> nearest_prime(8)
7
>>> nearest_prime(11)
11
>>> nearest_prime(21)
23
"""
```

```
k = 0
while True:
    if is_prime(23):
        return 23
    if _____:
        k = -k
    else:
        k = _____
```

keep looking for a prime

From discussion:

Describe a process (in English) that computes the output from the input using simple steps.

Figure out what additional names you'll need to carry out this process.

Implement the process in code using those additional names.

Read the description

Verify the examples & pick a simple one

Read the template

Annotate names with values from your chosen example

Write code to compute the result

Did you really return the right thing?

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```
>>> nearest_prime(8)
7
>>> nearest_prime(11)
11
>>> nearest_prime(21)
23
"""
```

```
k = 0
while True:
    if is_prime(n + k): is_prime(23)
        return n + k 23
    if k > 0 :
        k = -k
    else:
        k = -k + 1
    keep looking for a prime
```

From discussion:

Describe a process (in English) that computes the output from the input using simple steps.

Figure out what additional names you'll need to carry out this process.

Implement the process in code using those additional names.

Process:

Check whether a number is prime in this order:

- original n

- $n + 1$

- $n - 1$

- $n + 2$

- $n - 2$

- $n + 3$

- $n - 3$

- $n + 4$

...

All of these look like $n + k$ for various k

(Demo)

Designing Functions

How to Design Programs

From Problem Analysis to Data Definitions

Identify the information that must be represented and how it is represented in the chosen programming language. Formulate data definitions and illustrate them with examples.

Signature, Purpose Statement, Header

State what kind of data the desired function consumes and produces. Formulate a concise answer to the question *what* the function computes. Define a stub that lives up to the signature.

Functional Examples

Work through examples that illustrate the function's purpose.

Function Template

Translate the data definitions into an outline of the function.

Function Definition

Fill in the gaps in the function template. Exploit the purpose statement and the examples.

Testing

Articulate the examples as tests and ensure that the function passes all. Doing so discovers mistakes. Tests also supplement examples in that they help others read and understand the definition when the need arises—and it will arise for any serious program.

Tree Processing

Tree-Structured Data

```
class Tree:
    def __init__(self, label, branches=[]):
        self.label = label
        self.branches = list(branches)

    def is_leaf(self):
        return not self.branches
```

A tree can contains other trees:

```
[5, [6, 7], 8, [[9], 10]]
```

```
(+ 5 (- 6 7) 8 (* (- 9) 10))
```

```
(S
  (NP (JJ Short) (NNS cuts))
  (VP (VBP make)
      (NP (JJ long) (NNS delays)))
  (. .))
```

```
<ul>
  <li>Midterm <b>1</b></li>
  <li>Midterm <b>2</b></li>
</ul>
```

Tree processing often involves recursive calls on subtrees

Designing a Function

Implement `smalls`, which takes a `Tree` instance `t` containing integer labels. It returns the non-leaf nodes in `t` whose labels are smaller than any labels of their descendant nodes.

`def smalls(t):` *Signature: Tree -> List of Trees*

"""Return a list of the non-leaf nodes in t that are smaller than all their descendants."""

`>>> a = Tree(1, [Tree(2, [Tree(4), Tree(5)]), Tree(3, [Tree(0, [Tree(6)])])])`

`>>> sorted([t.label for t in smalls(a)])`

`[0, 2]`

"""

result = []

Signature: Tree -> number

def process(t): *"Find smallest label in t & maybe add t to result"*

if t.is_leaf():

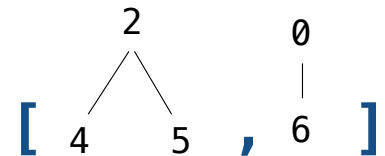
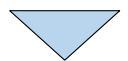
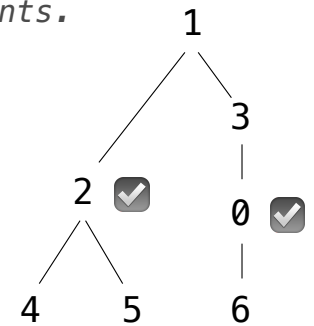
return t.label

else:

return min(...)

process(t)

return result



Designing a Function

Implement `smalls`, which takes a `Tree` instance `t` containing integer labels. It returns the non-leaf nodes in `t` whose labels are smaller than any labels of their descendant nodes.

`def smalls(t):` *Signature: Tree -> List of Trees*

"""Return a list of the non-leaf nodes in t that are smaller than all descendants.

```
>>> a = Tree(1, [Tree(2, [Tree(4), Tree(5)]), Tree(3, [Tree(0, [Tree(6)])])])
>>> sorted([t.label for t in smalls(a)])
[0, 2]
```

"""

`result = []` *Signature: Tree -> number*

`def process(t):` *"Find smallest label in t & maybe add t to result"*

```
    if t.is_leaf():
        return t.label
```

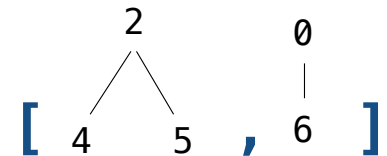
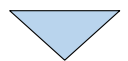
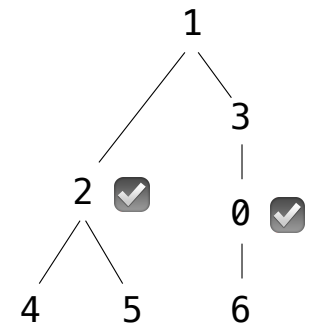
```
    else:
        smallest = min([process(b) for b in t.branches])
```

```
        if t.label < smallest:
            result.append( t )
```

```
        return min(smallest, t.label)
```

```
process(t)
```

```
return result
```



Fall 2022 Midterm 2 Question 4(b)

A *hydra* is a Tree with a special structure. Each node has 0 or 2 children. All leaves are heads labeled 1. Each non-leaf body node is labeled with the number of leaves among its descendants.

Implement `chop_head(hydra, n)`, which takes a hydra and a positive integer `n`. It mutates the hydra by replacing the `n`th head from the left with two new adjacent heads & updating all ancestor labels.

```
def chop_head(hydra, n): Signature: (hydra, int) -> None
    assert n > 0 and n <= hydra.label
    if hydra.is_leaf():
        hydra.label = 2
        hydra.branches = [Tree(1), Tree(1)]
    else:
        hydra.label += 1
        left, right = hydra.branches
        if n > left.label:
            chop_head(right, n - left.label)
        else:
            chop_head(left, n)
```

