



UC Berkeley EECS  
Lecturer Michael Ball

# Computational Structures in Data Science

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## Lecture #20: Data Structures: Trees

April 6, 2020

<https://cs88.org>



# Updates

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- **Please checkout the polls on Piazza!**
  - Are you taking CS88 P/NP?
  - When would you like the final?
    - We will have an alternate time for time zones
  - What do you want for a clobbering policy?
- **As a reminder: Private piazza posts are best, since all the staff see them.**



# Why?

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- **Trees represent lots of natural structures**
  - A boss who has employees report to them
  - Courses which belong to departments, and departments which colleges in a University
  - Anything with a hierarchy, really.
    - » A family tree
    - » Biological taxonomies (Kingdom, Phylum....)
- **Trees give us really cool approaches for “divide and conquer”**
  - Used in every computer to speed up searching for files
- **Another recursive data structure!**
  - We can keep practicing recursion and working with classes
- **Trees are a simplified form of a *graph*, a tool which can help us model just about anything.**



# Searching Trees: Two Strategies

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- **The searching we have been doing today is called “Depth First Search”, or DFS.**
- **Recursion makes the algorithm very nice.**
  - We always make a recursive call on the first branch
  - We continue recursing until there are no more branches
  - Then the function executes and we go back “up” a level and check out the next branch.
  - We sometimes say “popping up the stack”. The *stack* is the “stack of function calls” the computer uses to keep track of how things work, and you’ll learn about this in CS61B,



# Searching by level

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- **What if I want to check out all the values of my branches before making a recursive call?**
- **We call this “Breadth First Search”**
  - Start broad before going deeper.
- **What if we said, you just can’t use recursion. (Sometimes, CS instructors do weird things like that...)**
- **This is used in practice for lots of cool things:**
  - Shortest path between two items (more of a graph and not a tree, usually). Google Maps uses it for routing and the algorithms that power the internet use it.



# Binary Search Trees

Notice how the tree is “ordered” such that the left is always less than the right side.

