

Tree Recursion

Announcements

Recursion Review

How to Know That a Recursive Implementation is Correct

Tracing: Diagram the whole computational process (only feasible for very small examples)

Induction: Check $f(0)$, then check that $f(n)$ is correct as long as $f(n-1) \dots f(0)$ are.

Abstraction: Assume f is correct (on simpler examples), then use it to implement f .

Recursive Process

- 1: **Divide** – Break the problem down into smaller parts.
- 2: **Invoke** – Make the actual recursive call.
- 3: **Combine** – Use the result of the recursive call in your result.

```
def fact(n):  
    """Compute n factorial.  
  
>>> fact(5)  
120  
>>> fact(0)  
1  
"""  
    if n == 0 or n == 1:  
        return 1  
    else:  
        return fact(n-1) * n
```

Simple Problem: Palindrome

- 1: **Divide** – Break the problem down into smaller parts.
- 2: **Invoke** – Make the actual recursive call.
- 3: **Combine** – Use the result of the recursive call in your result.

```
all_but_first = lambda word: word[1:] # hello -> ello
all_but_last = lambda word: word[:-1] # hello -> hell
```

```
def palindrome(word):
    """
    >>> palindrome('c88c')
    True      """
    if len(word) <= 1:
        return True
    elif word[0] == word[-1]:
        return _____
    else:
        return False
```

Simple Problem: Palindrome

- 1: **Divide** – Break the problem down into smaller parts.
- 2: **Invoke** – Make the actual recursive call.
- 3: **Combine** – Use the result of the recursive call in your result.

```
all_but_first = lambda word: word[1:] # hello -> ello
all_but_last = lambda word: word[:-1] # hello -> hell
```

```
def palindrome(word):
    """
    >>> palindrome('c88c')
    True      """
    if len(word) <= 1:
        return True
    elif word[0] == word[-1]:
        return palindrome(all_but_first(all_but_last(word)))
    else:
        return False
```

Tree Recursion

Tree Recursion

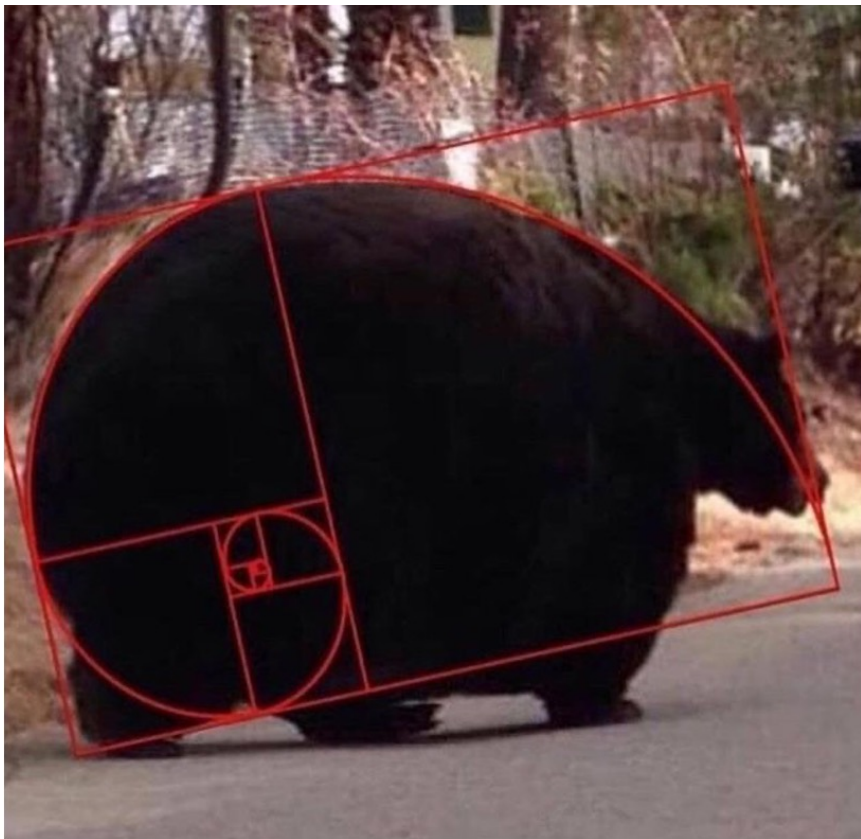
Tree-shaped processes arise whenever executing the body of a recursive function makes more than one recursive call

n:	0, 1, 2, 3, 4, 5, 6, 7, 8,	...	35
fib(n):	0, 1, 1, 2, 3, 5, 8, 13, 21,	...	9,227,465

```
def fib(n):  
    if n == 0:  
        return 0  
    elif n == 1:  
        return 1  
    else:  
        return fib(n-2) + fib(n-1)
```



Go Bears!



Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in increasing order.

`count_partitions(6, 4)`

$$2 + 4 = 6$$

$$1 + 1 + 4 = 6$$

$$3 + 3 = 6$$

$$1 + 2 + 3 = 6$$

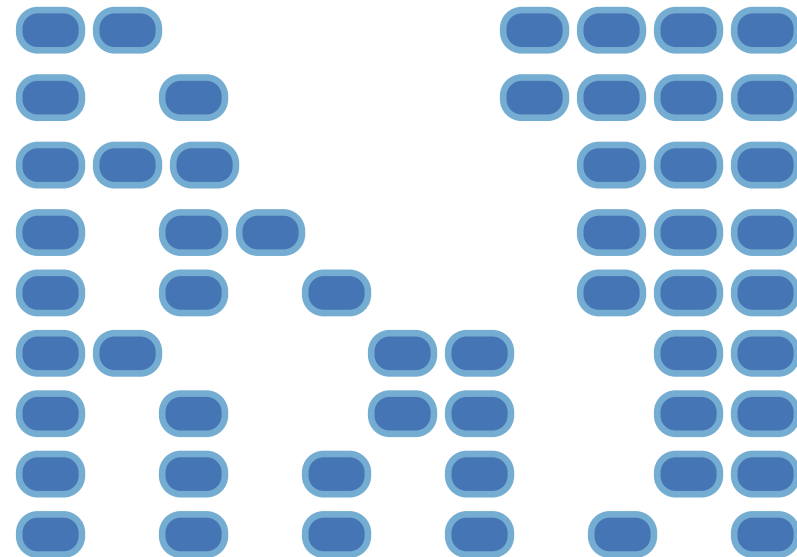
$$1 + 1 + 1 + 3 = 6$$

$$2 + 2 + 2 = 6$$

$$1 + 1 + 2 + 2 = 6$$

$$1 + 1 + 1 + 1 + 2 = 6$$

$$1 + 1 + 1 + 1 + 1 + 1 = 6$$

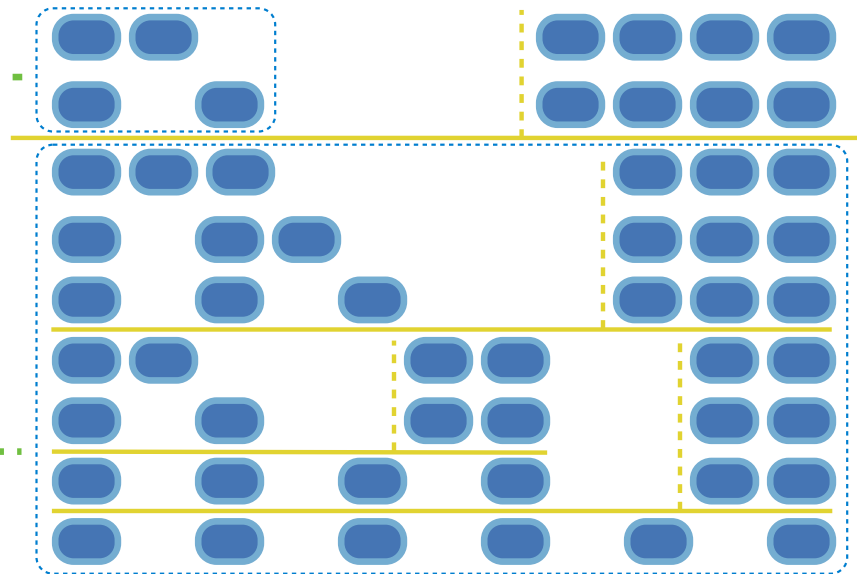


Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in non-decreasing order.

`count_partitions(6, 4)`

- Recursive decomposition: finding simpler instances of the problem.
- Explore two possibilities:
 - Use at least one 4
 - Don't use any 4
- Solve two simpler problems:
 - `count_partitions(2, 4)`
 - `count_partitions(6, 3)`
- Tree recursion often involves exploring different choices.



Spring 2023 Midterm 2 Question 5

Definition. When parking vehicles in a row, a motorcycle takes up 1 parking spot and a car takes up 2 adjacent parking spots. A string of length n can represent n adjacent parking spots using % for a motorcycle, <> for a car, and . for an empty spot.

For example: `'.%%.<><>'` (Thanks to the Berkeley Math Circle for introducing this question.)

Implement `count_park`, which returns the number of ways that vehicles can be parked in n adjacent parking spots for positive integer n . Some or all spots can be empty.

```
def count_park(n):
    """Count the ways to park cars and motorcycles in n adjacent spots.
    >>> count_park(1) # '.' or '%'
    2
    >>> count_park(2) # '.. ', '%.', '%%', or '<>'
    5
    >>> count_park(4) # some examples: '<><>', '%.%%.', '%<>%', '%.<>'
    29
    """
    if n < 0:
        return 0
    elif n == 0:
        return 1
    else:
        return count_park(n-2) + count_park(n-1) + count_park(n-1)
```