$\begin{array}{c} CS~88 \\ Spring~2016 \end{array}$

Computational Structures in Data Science

PRACTICE FINAL SOLUTIONS

INSTRUCTIONS

- You have 3 hours to complete the exam.
- The exam is closed book, closed notes, closed computer, closed calculator, except one $8.5" \times 11"$ crib sheet (2 sided) of your own creation and the official CS 88 final study guide.
- Mark your answers on the exam itself. We will not grade answers written on scratch paper.

| Last name | |
|--|--|
| First name | |
| Student ID number | |
| BearFacts email (_@berkeley.edu) | |
| TA | |
| Name of the person to your left | |
| Name of the person to your right | |
| All the work on this exam is my own. (please sign) | |

1. (12 points) Draw a line in the sand

Each of the functions below contain a docstring and a bunch of lines of code. Among of them are at least one sequence of lines that correctly implement the function. You are to cross out, i.e., remove, lines that are not needed in a correct implementation. The remaining lines should implement the function with no extraneous lines.

```
(a) (3 pt) Iteration.
   def min(s):
        """Return minimum of s.
        >>> min([0, -2, 3])
        11 11 11
        min_s = s[0]
        for e in s[1:]:
            if e < min_s:</pre>
                 min_s = e
        return min_s
   def min(s):
        """Return minimum of s.
        >>> min([0, -2, 3])
        -2
        11 11 11
        min_s = s[0]
        for e in range(1, len(s)):
            if s[e] < min_s:</pre>
                 min_s = s[e]
        return min_s
(b) (3 pt) Count characters with recursion
   def count_chars(ch, str):
        """Count the number of times charact ch appears in str
        >>> count_chars('a', 'aardvark')
        11 11 11
        if not str:
            return 0
        else:
            match = 1 if str[0] == ch else 0
            return match + count_chars(ch, str[1:])
   def count_chars(ch, str):
        """Count the number of times charact ch appears in str
        >>> count_chars('a', 'aardvark')
        3
        11 11 11
        if len(str) == 0:
```

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3

```
return 0
else:
   if str[0] == ch:
       return 1 + count_chars(ch, str[1:] )
   if str[0] != ch:
       return count_chars(ch, str[1:] )
```

```
(c) (3 pt) Higher order functions
   def summer(fun):
       """Return a function that sums function fun applied to elements of a seq.
       >>> summer(lambda x: x+x)([1, 2, 3])
       12
       11 11 11
       def runsum(x):
            psum = 0
            for e in x:
                psum += fun(e)
            return psum
       return runsum
(d) (3 pt) Class class
   class Course:
       """Course enrollments.
       >>> c = Course("cs88")
       >>> c.name
       'cs88'
       >>> c.add_student("David")
       >>> c.add_student("Cathy")
       >>> list(c.students)
       ['David', 'Cathy']
       11 11 11
       courses = []
       def __init__(self, course_name):
            self.name = course_name
            self.students = []
            Course.courses.append(self)
       def add_student(self, student_name):
            if student_name not in self.students:
                self.students.append(student_name)
       def students(self):
            for student in self.students:
```

yield(student)

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2. (11 points) Rubber baby buggy bumpers

Each problem contains a bug that will cause the function to fail, throw an exception, or hang on certain input. Identify the bug, produce a sample input that exhibits the bug.

Here is an example.

```
def fib(n):
    if n == 0:
        return 1
    else:
        return fib(n-1) + fib(n-2)
```

Bug: Goes into an infinite loop if passed a negative value because base test should be if $n \le 1$:. Error input: fib(1).

(a) (3 pt) Bug in iteration over a dictionary

```
def key_of_min_value(d):
    """Return the key associated with the minimum value. """
    min_value = 0
    min_key = 0
    for key in d:
        if d[key] < min_value:
            min_value = d[key]
            min_key = key
    return min_key</pre>
```

Bug:

Error input:

min_value cannot be initialized to 0. It must be some value in d or treated specially as ininitialized. Give it a dictionary with all values greater than 0.

(b) (3 pt) Bug in sorting

```
def quicksort(s):
    """Return a sorted copy of sequence s using quicksort. """
    if s == []:
        return s
    pivot = s[0]
    smaller = []
    larger = []
    for x in s[1:]:
        if x < pivot:
            smaller += [x]
        if x > pivot:
```

| | <pre>larger += [x] return quicksort(smaller) + [pivot] + quicksort(larger)</pre> |
|-----|---|
| | Bug: |
| | |
| | Error input: |
| | All elements equal to the pivot are discarded. |
| | quicksort([3, 2, 2, 4, 5, 1]) => [1, 2, 3, 4, 5] |
| (c) | (2 pt) Bug fun |
| | <pre>def make_adder(a): """Return a function that adds a to its argument.""" def adder(b): return a + b return adder(a)</pre> |
| | Bug: |
| | |
| | Error input: |
| | Need to return adder, not adder(a) make_adder(4) => 8 |
| (b) | (3 pt) Spot the abstraction violation |

(d) (3 pt) Spot the abstraction violation.

The following provides an implementation of an abstract data type of a tree in which each node contains a value and zero or more sub-trees as its branches. It contains a bug and an abstraction barrier violation. Identify both and fix them by marking up the code.

```
def tree(value, branches=[]):
    return {1: value, 2: branches}

def value(t):
    return t[1]
```

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| def | <pre>branches(t): return t[2]</pre> |
|------|---|
| def | <pre>is_heap(t):</pre> |
| Bug: | |
| Viol | ation: |
| | ection: |
| Bug: | final line is indented too far. tion: val = t[1] should be val = value(t) |

```
3. (7 points) Class of dogs - WWPP
  Consider the following class defintion
  class Dog:
      count = 0
      def __init__(self, name):
          Dog.count += 1
          self.name = name
          self.sticks_fetched = 0
      def speak(self):
          print(''Bark! My name is '' + self.name + ''.'')
      def fetch(self):
          print(''OK!'')
          self.sticks_fetched += 1
  class Puppy(Dog):
      def __init__(self, name):
          Dog.__init__(self, name)
      def fetch(self):
          print(self.name + '' can't fetch!'')
  clifford = Dog(''Clifford'')
  fido = Puppy(''Fido'')
  For each of following, fill in what would Python print.
  >>> Dog.count
  _____
  >>> clifford.speak()
  _____
  Bark! My name is Clifford.
  >>> fido.speak()
  Bark! My name is Fido.
  >>> clifford.fetch()
```

| OK! >>> fido.fetch() |
|-------------------------|
| |
| Fido can't fetch! |
| >>> Dog.fetch(fido) |
| |
| |
| OK! |
| >>> fido.sticks_fetched |
| |
| |

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4. (8 points) SQL sequel

The questions below refer to the following tables.

Courses

Grades

| student_id | | student_name | | c_id | 1 | grade | - |
|------------|---|--------------|---|------|---|-------|---|
| 1 | | Lucy Jones | | 2 | 1 | 95 | - |
| 1 2 | | John Doe | | 3 | 1 | 97 | - |
| 3 | | Jimmy Smith | | 4 | 1 | 77 | - |
| 4 | - | Carol White | - | 3 | 1 | 88 | |
| 3 | | Jimmy Smith | | 1 | 1 | 85 | - |
| 1 | | Lucy Jones | | 4 | 1 | 90 | - |
| 2 | | John Doe | - | 1 | 1 | 75 | - |

(a) (2 pt) What would the query return? Write down all output values and column names.

SELECT course_name
FROM Courses;

course_name

Chem1A

AstroC10

CS88

Math1B

(b) (3 pt) What would the following query return? Write down all output values and column names.

```
SELECT course_name, student_name, grade
FROM Courses, Students
WHERE course_id = c_id
AND course_name = CS88;
```

| Name: | | 11 |
|-------|---|-----|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | course_name student_name grade CS88 Jimmy Smith 77 CS88 Lucy Jones 90 | |
| (c) | (3 pt) Fill in the blanks below for the SQL query that returns course name and number of students in ecourse. | ach |
| | SELECT | |
| | FROM | |
| | WHERE | |
| | GROUP BY | |

ORDER BY course_name;

FROM Grades, Courses

GROUP BY Grades.c_id
ORDER BY course_name;

SELECT course_name, count(*)

WHERE Grades.c_id = Courses.course_id

5. (10 points) Heard you like iterators

Implement an iterator class called IteratorsIteratorThe __init__ method for IteratorsIterator takes in a sequence of iterables and constrators an iterator that will iterate over each of these iterables, i.e., stitch them all together into one iterable. An IteratorsIterator instance represents a sequence of the values in the iterables.

```
class IteratorsIterator:
   >>> list(IteratorsIterator([ [1, 3, 5], [2, 4, 6], [88], [], [88] ]))
    [1, 3, 5, 2, 4, 6, 88, 88]
    >>> lotso_iterables = [ [1, 2], ['h', 'i'], ['c', 's', 8, '8'] ]
    >>> s = IteratorsIterator(lotso_iterables)
    >>> next(s)
    >>> next(s)
    >>> list(s)
    ['h', 'i', 'c', 's', 8, '8']
    def __init__(self, iterables):
        self.iterators = [iter(iterable) for iterable in iterables]
    def __iter__(self):
        return self
    def __next__(self):
        if not self.iterators:
            raise StopIteration
        try:
            return next(self.iterators[0])
        except StopIteration:
            self.iterators = self.iterators[1:]
            return next(self)
```

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6. (12 points) Data Science Tables

In data8 you have use the Table abstraction in a zillion different ways. In cs88, you have learned enough to build Tables yourself. It is an example of a container class. Below is a skeleton implementation of a subset of tables using the ADT design pattern. Just like the Tables you have used in data8, it is an ordered collection of named columns. All columns must be the same length. But a column is a sequence, rather than an numpy array. The internal representation is a dictionary with the column name as the key in each item and the data sequence being the value associated with that key. We have used collections. Ordered Dict, rather than dict because it keeps the items ordered according to how they were inserted. (You can ignore this and just think of it as a dictionary; it does not change any line of code.)

Your job is to fill in the blanks for the incomplete methods. You will want to refer to the doctest for detail on method behavior.

```
from reduce_soln import *
import collections
class Table88:
    """Data science tables an ordered collection of named columns.
    >>> x = Table88().with_columns([('a', [1, 2, 3]), ('b', [4, 5, 6])])
    >>> x['a']
    [1, 2, 3]
    >>> len(x)
    >>> x.num_rows()
    >>> list(x.labels())
    ['a', 'b']
    >>> x['c'] = ['f', 'g', 'h']
    >>> len(x)
    3
    >>> list(x.rows())
    [[1, 4, 'f'], [2, 5, 'g'], [3, 6, 'h']]
    >>> x.summary()['b']
    [4, 5.0, 6, 15]
    >>> x.summary()['c']
    ['f', 'NA', 'h', 'NA']
    def __init__(self):
        self._columns = collections.OrderedDict()
        self._num_rows = 0
    def num_rows(self):
        return self._num_rows
    def labels(self):
        return self._columns.keys()
    def columns(self):
        return self._columns.values()
    def __len__(self):
        return len(self._columns)
    def __setitem__(self, column_label, column_data):
```

```
"""Special method to add or set a column to a data vector using indexing."""
    if not isinstance(column_data, collections.Iterable) or isinstance(column_dat
        raise ValueError('Column data must be list')
    if not self._columns :
        self._columns[column_label] = column_data
        self._num_rows = len(column_data)
        if len(column_data) != self.num_rows():
            raise ValueError('Column length mismatch')
        self._columns[column_label] = column_data
   return self
def __getitem__(self, column_label):
    return self._columns[column_label]
def with_columns(self, columns):
   new_table = Table88()
    for (column_label, column_data) in columns:
        new_table[column_label] = column_data
    return new_table
def apply(self, fun, column_label):
    return map(fun, self[column_label])
def select(self, column_labels):
    return Table88().with_columns([(label, self[label]) for label in column_label
def where(self, row_selector):
    return Table88().with_columns([(label, [self[label][i] for i in range(self.nu
                                    for label in self.labels()])
def row(self, index):
    return [self[label][index] for label in self.labels()]
def row_as_dict(self, index):
    return {label:self[label][index] for label in self.labels()}
def rows(self):
    for i in range(self.num_rows()):
        yield self.row(i)
def summary(self, stats = [min, mean, max, sum]):
    """Return a table consisting of summary statistics on each
    column of a table with a row for each stats reducer function.
    Where the stats function is invalid, the summary value is 'NA'
    11 11 11
   def wrap(fun, seq):
        try:
            return fun(seq)
        except:
            return "NA"
    stat_table = Table88()
```

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